

MAR
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THE VERTICAL RECOMPOSITION
EMOTIONAL LOAD AND THE
ARCHITECTURE OF MODERN
ENGAGEMENT



*** NOTE FROM QUIRE**

As strategic advisors and investment bankers, we don't just observe the media and technology sectors; we operate within them. This position gives us a unique vantage point from which to see the tectonic shifts happening just below the surface. Often, these are material changes that will redefine entire industries long before they become headlines.

This series of executive briefings is born from that vantage point of insight. These are not theoretical exercises. They are distillations of our direct work helping capital, corporations, and founders navigate this new terrain. Our goal is to make these complex emerging patterns accessible, offering a clear framework for understanding what's next.

In this vignette, we explore the multi-billion-dollar structural shift occurring in the vertical video (micro-drama) market. The market has misdiagnosed vertical video as a novel content format. This is a category error. **Vertical video is not a new species of cultural production; it is a new distribution environment for a very old human behavior and content type.**

We Track Five Major Shifts:*** The Illusion Of The New**

Why the underlying demand for serialized melodrama has not changed, and how vertical interfaces are simply condensing legacy viewing habits into high-frequency loops.

*** Endurance Metrics**

Why the infinite novelty generated by AI has made “emotional load” the primary gating variable for long-term audience retention.

*** Incumbent Vulnerability**

How the current market is structurally exposed to potentially unsustainable monetization models and legacy production constraints, offering a continued opportunity for tech-enabled disruption.

*** The Sovereignty Shift**

Why the transition from 2D screens to ambient environments redefines the primary competitive moat. We analyze the migration from “captive attention” to “spatial inhabitation” and the terminal risk of audience atomization.

*** The Architecture of Profitability**

A deconstruction of the five core financial drivers required to achieve Netflix-scale persistence. We move beyond the “micro-drama” hype to define the rigorous unit economic floor required for capital recovery and long-term margin protection.

If you are underwriting the future of consumer engagement, you must stop looking at the shape of the screen and start analyzing the behavioral persistence of the audience.

Let's Build What's Next.

* THE VERTICAL SHIFT

Representation And The Illusion Of The New.

Guy Debord observed in *The Society of the Spectacle* that “All that was once directly lived has become mere representation.” Media industries have always been vulnerable to this confusion. **As formats evolve and platforms multiply, the distinction between the original and its representation becomes increasingly difficult to recognize.**

The market is desperate to define vertical video as a novel content format. This is a category error. **Vertical video is not a new species of cultural production; it is a new distribution environment for a very old human behavior.** It behaves like prior media extensions: familiar emotional architecture delivered through a new behavioral and technological interface.

We see this across historical media. True Crime content exists simultaneously on Lifetime, Spotify, and YouTube channels. **The audience behavior migrates seamlessly across the interface, but the story form persists.** YouTube is now the most-watched “TV network” in the United States, housing everything from lo-fi streams to documentaries, unified not by format class, but by sustained attention.

Understanding this distinction matters when evaluating the multi-billion-dollar explosion of vertical micro-dramas. The underlying demand for soap operas and serialized melodrama has not changed. **What has changed is the frictionless architecture of access, condensing a daily viewing habit into a high-frequency, mobile-native interface.**

Format is an arbitrary construct and limited only by imagination. As technologies, devices, and consumer behavior change, we should assume enormous ruptures in format and experience will accelerate. That does not mean that the underlying, intrinsic nature of the experience, story, or category is new. **We are excited to see how the vertical format is applied to more creative and premium content types, as the market realizes that the most intriguing opportunity is the continued evolution of media format and consumption behavior through experimentation.**

Vertical is another signal of audiences’ openness to derivative experiences, and the opportunity to explore storytelling in innovative ways.

* AUDIENCE BEHAVIOR

THE PERSISTENCE OF THE SOAP ARCHITECTURE.

The market frequently categorizes audience behavior by format length or platform, thereby separating the vertical micro-drama consumer from the premium, long-form viewer or social native. **This is a structural fallacy.**

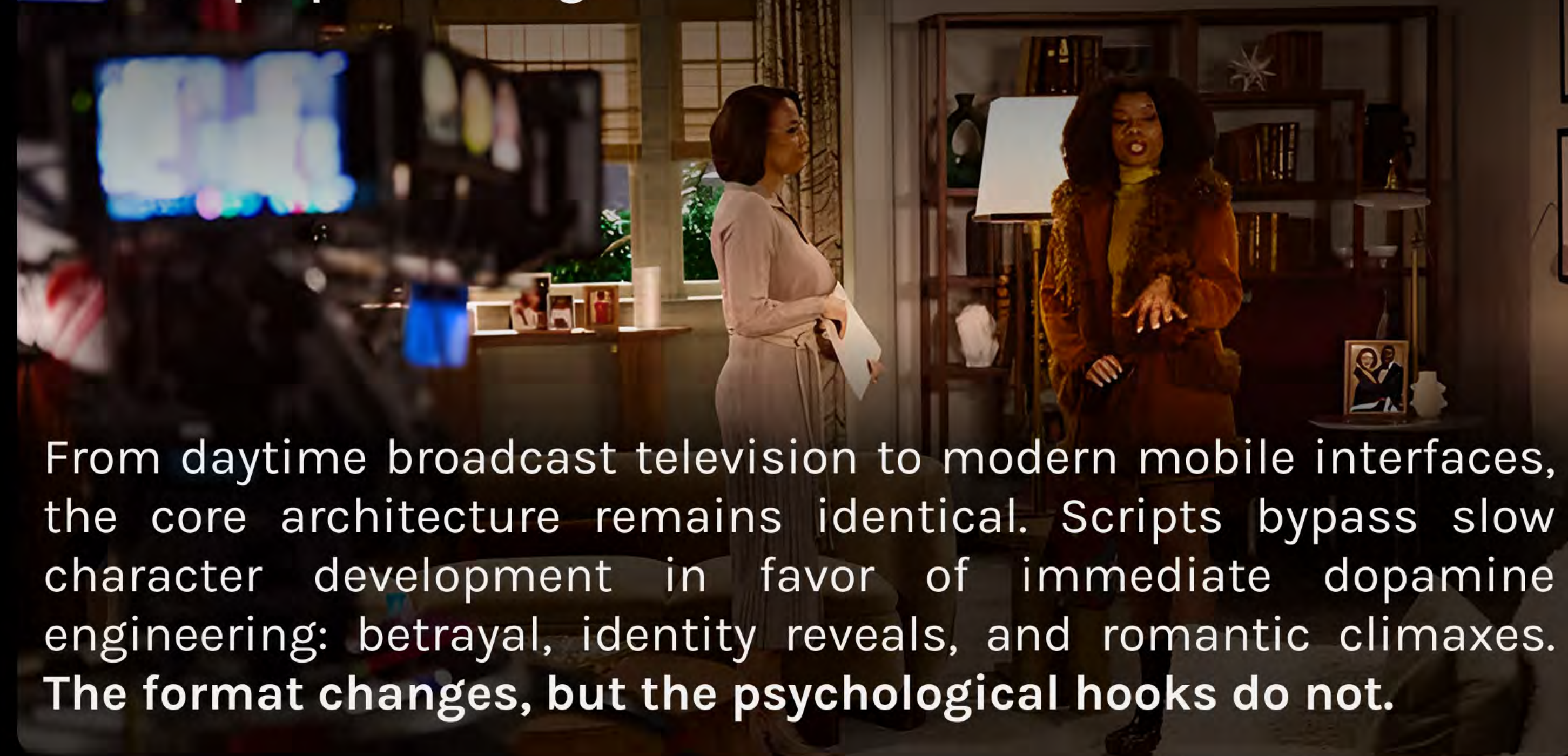
Audiences are not loyal to the runtime, the platform, or the format; **they are loyal to the emotional architecture.** Vertical video and massive cultural explosions like *Heated Rivalry* share the exact same structural DNA. **They are built on high-stakes relational tension, identity projection, and immediate emotional payoff.**

The same fans paying to unlock 90-second vertical episodes are simultaneously fueling the fandoms of long-form "soaps." They are not different demographics; they are the same consumers satisfying their demand for continuous emotional load across different behavioral and technological interfaces.

While the market for this format started with older women, social consumption and new platforms targeting men will expand this market if the creative and cultural bar is lifted.

THE NARRATIVE DNA

The Soap Opera Lineage



From daytime broadcast television to modern mobile interfaces, the core architecture remains identical. Scripts bypass slow character development in favor of immediate dopamine engineering: betrayal, identity reveals, and romantic climaxes. **The format changes, but the psychological hooks do not.**

THE SHORT-FORM FIX

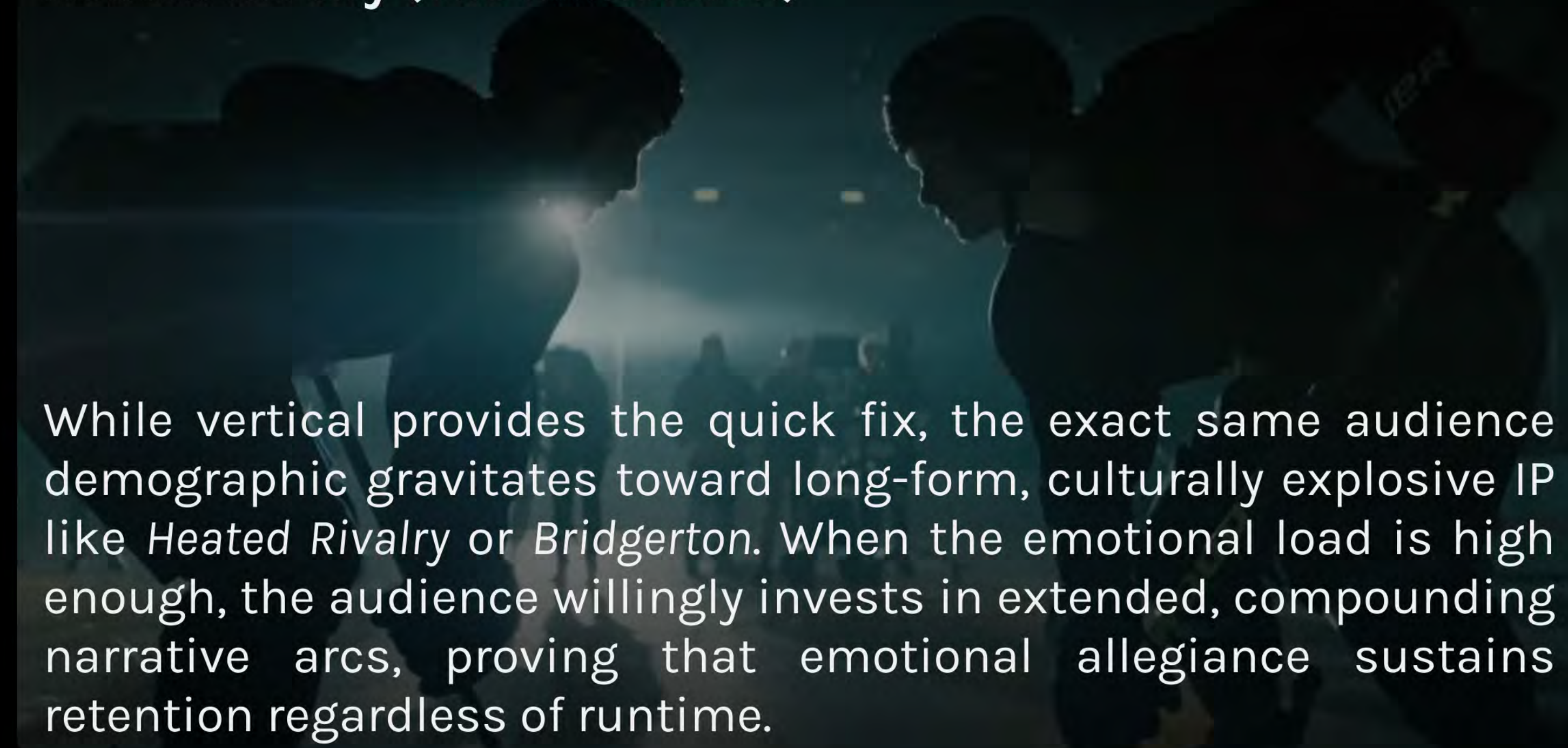
Vertical Micro-Drama (The Interface)



Platforms like ReelShort and GoodShort condense this daily viewing habit into a high-frequency, frictionless mobile interface. **They provide the audience with a "digital snack" of melodrama that fits into the fragmented reality of modern life, successfully monetizing the immediate gratification.**

THE LONG-FORM ANCHOR

Heated Rivalry (The Immersion)



While vertical provides the quick fix, the exact same audience demographic gravitates toward long-form, culturally explosive IP like *Heated Rivalry* or *Bridgerton*. When the emotional load is high enough, the audience willingly invests in extended, compounding narrative arcs, proving that emotional allegiance sustains retention regardless of runtime.

THE BEHAVIORAL PIPELINE

BookTok & Fan-Fiction Sourcing



The bridge between these formats is a shared data pipeline. Select vertical platforms even integrate with reading apps (Wattpad, Kindle Unlimited), using reading data from long-form romance to greenlight short-form scripts. This proves the demand seamlessly crosses from text to vertical to long-form television.

* ENDURANCE METRICS

Emotional Load Is The New Gating Variable.

A fundamental condition of modern media is that content abundance has collapsed differentiation. Social media distribution, inexpensive production, and, increasingly, AI have made novelty infinite. **Because there is always more, the strategic value of surprise has depreciated to zero.**

When novelty becomes cheap, emotional continuity becomes scarce. Humans default to emotionally persistent narratives when cognitive filtering fails. They return to what carries forward emotional tension, not what surprises them once. **Therefore, emotional load is no longer a creative preference; it is the gating variable for endurance.**

Emotional intensity is format-agnostic, appearing wherever behavior compounds. We see this in live events like the WWE, where fans follow narrative feuds across years, **proving that attendance persists because the story persists.** We see it in premium long-form like *Game of Thrones*, where emotional allegiance sustains subscription retention beyond spectacle. **We see it in serialized vertical formats, where episodes are consumed in sequence and narrative loops migrate across platforms because the emotional payoff compounds.**

While production value varies violently across these categories, emotional endurance does not. **To scale a vertical ecosystem, creators must design for endurance over virality.** Smart founders and producers will explore all genres and formats for applicability. True Crime documentaries and sports narratives like *Drive to Survive* are easy examples of content that can be edited vertically and reduced to emotional hooks every 45-60 seconds. **We can already see this logic reflected in Range Media and Google's 100 Zeros partnership.**

Creatives may find our views on the arbitrariness of storytelling format offensive. Consumers, however, are continually showing us their openness to new ways of consuming video, interactive content, and live experiences. We hope that the explosion of vertical video will usher in additional experimentation across the media landscape.

* INCUMBENT VULNERABILITY

Potential Rupture In The Current Landscape

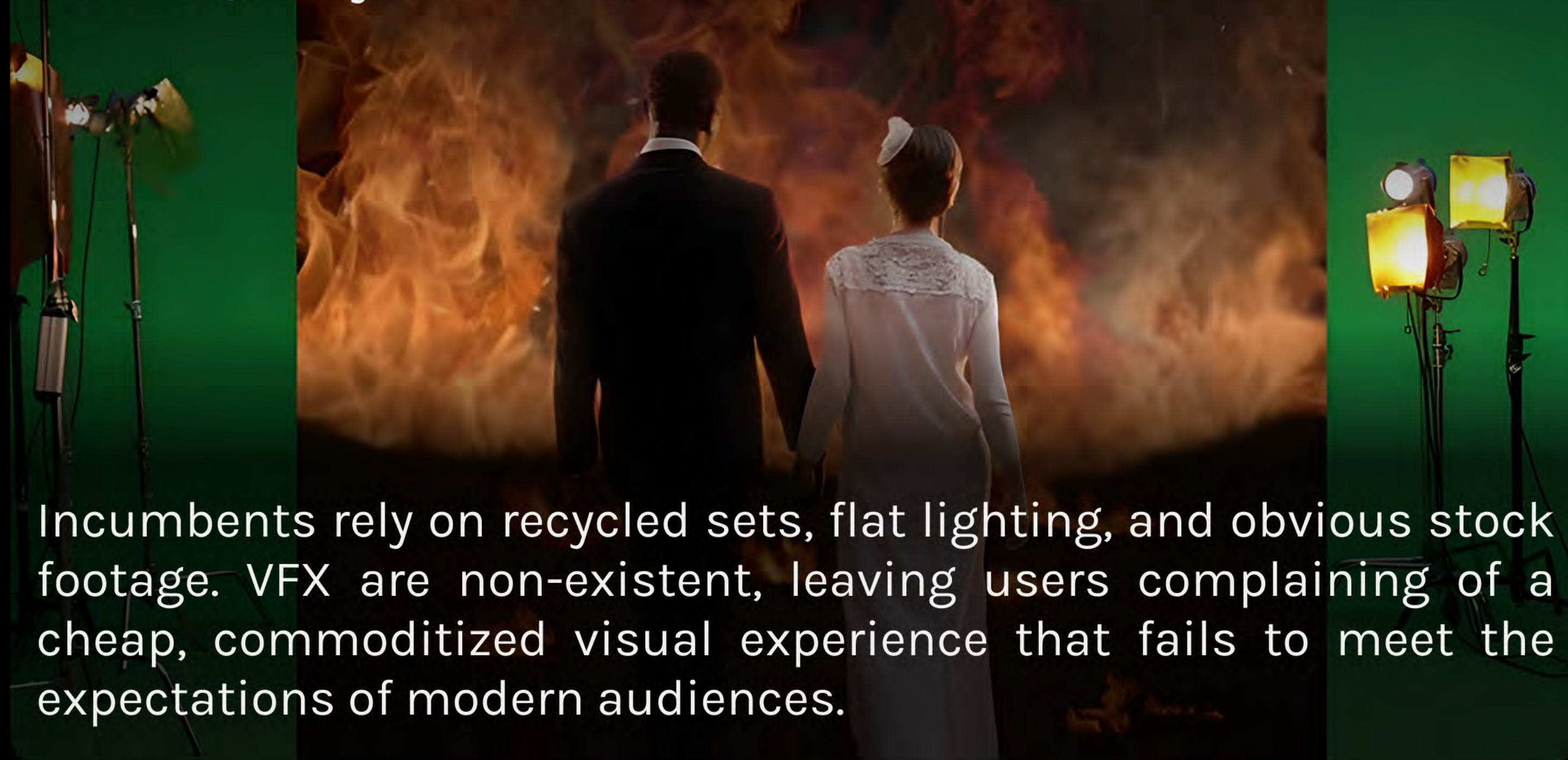
Incumbents in the vertical space are currently winning on format adoption but are structurally failing on consumer experience.

The reliance on a high-friction “Coins + Subscription” hybrid model has polarized user sentiment. While audiences display a high affinity for the emotional continuity of the narratives, they are increasingly fatigued by the cost required to access them.

This creates a unique and timely opportunity. By relying on low-quality production and obfuscated pricing, legacy platforms have alienated the high-value “Immersive Story” viewer who demands premium quality and transparent participation. The following ruptures define the exact entry points for disruption.

THE VISUAL RUPTURE

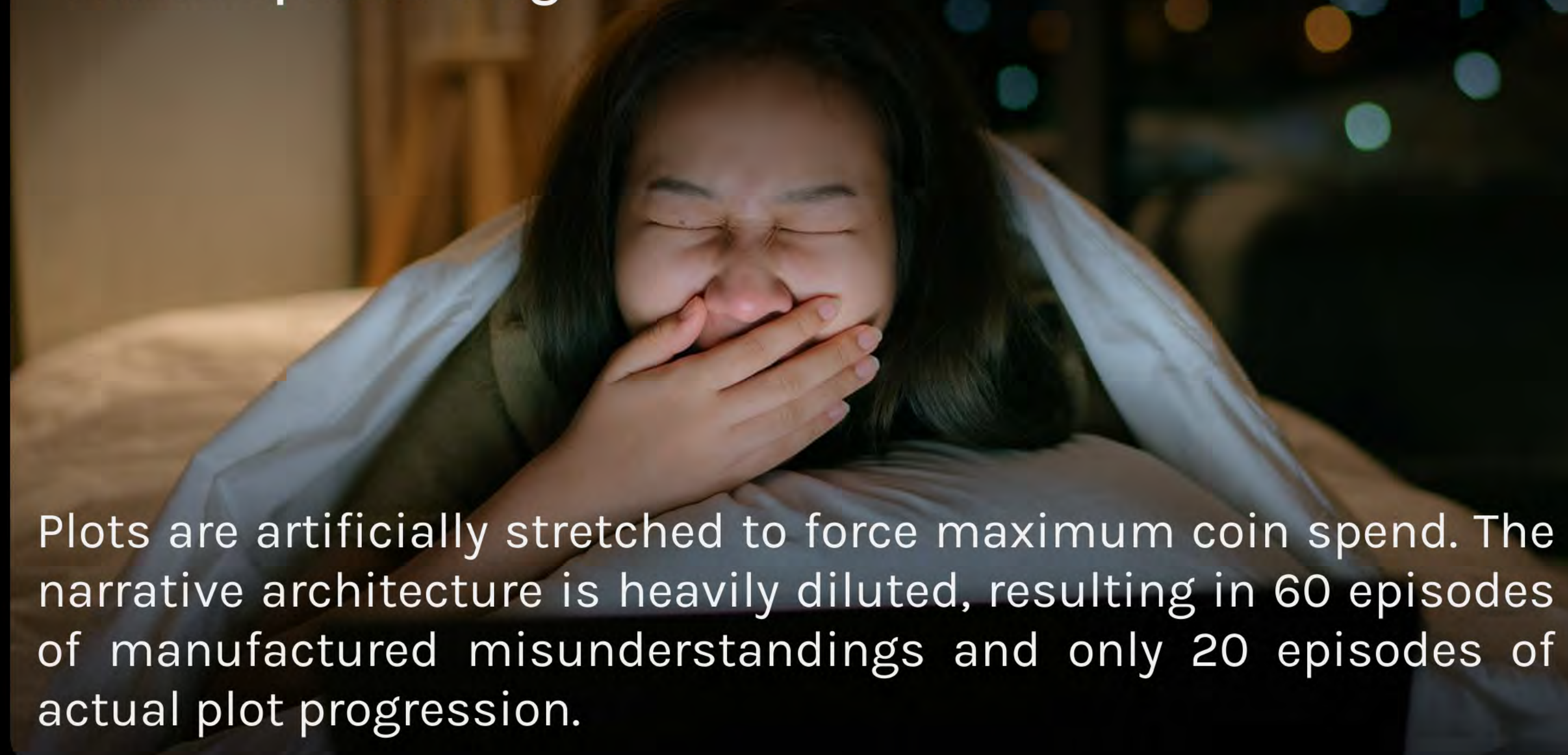
“Temu Quality” Production



Incumbents rely on recycled sets, flat lighting, and obvious stock footage. VFX are non-existent, leaving users complaining of a cheap, commoditized visual experience that fails to meet the expectations of modern audiences.

THE NARRATIVE RUPTURE

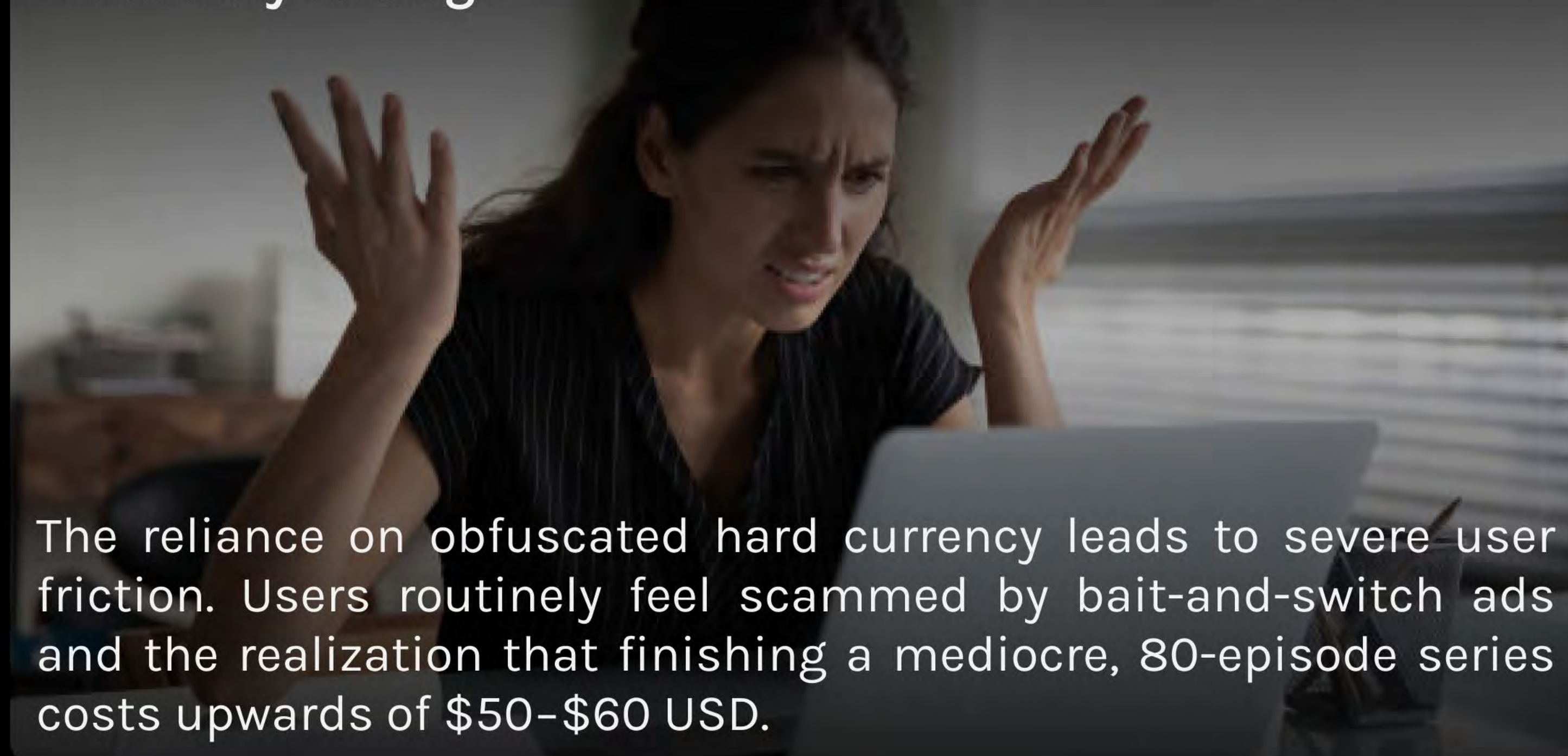
“The 80-Episode Drag”



Plots are artificially stretched to force maximum coin spend. The narrative architecture is heavily diluted, resulting in 60 episodes of manufactured misunderstandings and only 20 episodes of actual plot progression.

THE TRUST RUPTURE

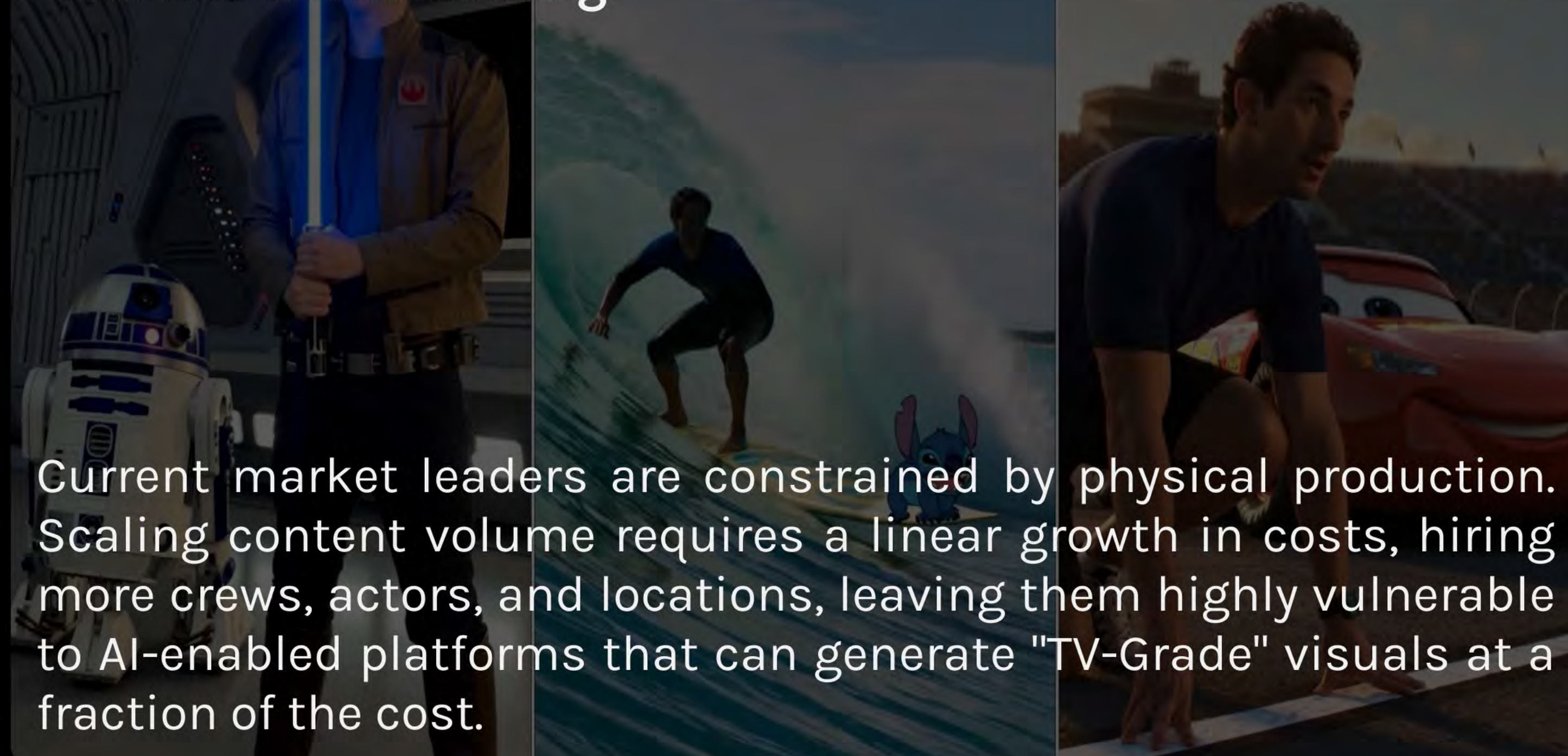
“Predatory Pricing”



The reliance on obfuscated hard currency leads to severe user friction. Users routinely feel scammed by bait-and-switch ads and the realization that finishing a mediocre, 80-episode series costs upwards of \$50-\$60 USD.

THE TECH RUPTURE

“Human-Bound Scaling”



Current market leaders are constrained by physical production. Scaling content volume requires a linear growth in costs, hiring more crews, actors, and locations, leaving them highly vulnerable to AI-enabled platforms that can generate “TV-Grade” visuals at a fraction of the cost.

* TIME SPENT ON MEDIA

The Terminal Efficiency Of The 13 Hours Spent Daily On Media.

The vertical recomposition is another optimization of the now 13 hours spent on average daily on media. For a century, media consumption was gated by the friction of the infrastructure of delivery: the theater, the living room, the stadium, and the appointment.

These structures required a significant surrender of user sovereignty, leaving vast gaps of “dead time” across the early quantum of time spent on media. The shift to vertical interfaces is not a move toward a new format, but a move toward another elimination of that friction. **By collapsing the distance between the ability to consume and narrative consumption, vertical video allows for the high-velocity monetization of the intermittent intervals that were previously unreachable by legacy media models.**

This transition represents a fundamental shift in how capital must view the media stack. As AI collapses the cost of production, the 13 hours of daily time spent becomes a saturated market where content is a commodity and attention is the only scarce asset. **The strategic objective is no longer the production of the “hit,” but the ownership of the orientation layer, the algorithmic framework that filters and delivers narrative continuity across the fragmented 13-hour DNA.**

The terminal value in this sector will accrue to the entities that can maintain emotional continuity in an environment of infinite supply. **Underwriting the next generation of media requires a pivot from content-level risk to ecosystem-level durability, identifying the platforms that can anchor an increasingly atomized audience within a persistent narrative environment.**

* MARKET STRATIFICATION

Monetization Reveals Structural Durability.

Low-cost creation encourages business models built on acquisition arbitrage where revenue growth is manufactured through paid CPI marketing rather than organic behavioral return. The current vertical drama market is highly stratified along these lines, exploiting a specific demographic with monetization tactics borrowed from mobile gaming.

The U.S. market acts as the revenue engine, dominated by a “She-Economy” of female users driving massive ARPU through localized “Werewolf” and “Billionaire” romance IPs. Conversely, the “He-Economy” targets male users in SEA regions with high-volume, action-oriented content.

However, both models rely on high-friction monetization mechanics. Platforms utilize a “Coins + Ads + Subscription” hybrid model. This captures high LTV per user if they stick in, but introduces immense friction, often costing users \$50 or more to finish a single series, obfuscating the true cost of consumption.

This exposes the fundamental mistake incumbents will make: treating vertical video as a marketing surface to extract predatory tolls rather than a primary behavioral interface to build trust. **The systems that will gain structural leverage are not those gating access, but those that engineer emotional continuity, allow audience monetization selection to guide iteration, and monetize recurring behavior.**

The higher the emotional load and cultural zeitgeist, the higher the potential pricing ceiling.

KEY TAKEAWAY ON MONETIZATION

The current monetization models, like in every market, will settle out based on consumer-driven economic rationalization. The current whale-like economics seen in some geographies and on certain platforms will normalize based on cohort diversity just like we have seen in gaming, with the majority of users choosing economically rational options. The West, specifically, will settle out into subscription plans reflecting duration and costs in line with streaming. Ad-supported platforms and tiers will also proliferate as the clearest extension of the social-first discovery that is driving this format's introduction to most new fans.

Platforms and audience options will proliferate over the short term and then collapse to just a few platforms. This is the same dynamic we saw in streaming and social video. Pricing will ultimately align with the costs of other media formats given only small, unique audience cohorts are ever willing to overspend on commodity media over the long run.

Exceptional innovation in content and emotional load can define the company that stands out and can name the price for its service much like the dynamic we see in other Veblen goods categories. Few, if any, will achieve this, however, given the benighted thinking surrounding this space.

* THE UNDERWRITING ARCHITECTURE

FIVE CORE SURVIVAL DRIVERS.

The vertical video market is currently in a state of primitive arbitrage. Most operators are functioning as high-cost customer acquisition engines rather than durable media enterprises. To achieve terminal scale and move beyond the volatility of the current micro-drama cycle, a platform must be underwritten against five core financial mechanics. **If these five variables are not optimized, the entity is structurally incapable of surviving the transition from a speculative venture to a global operator.**

01 UNIT ECONOMIC EQUILIBRIUM

The primary gating variable for profitability is the recovery of acquisition capital. **In a high-churn vertical environment, the model is hypersensitive to the CAC payback period.** Success is defined by the ability to stabilize a CAC that allows for full capital recovery within a compressed window before churn erodes the contribution margin. Underwriting requires a relentless focus on the CAC:LTV ratio to ensure the margin between acquisition cost and recurring revenue before content and infrastructure costs is wide enough to absorb churn.

02 COHORT RETENTION AND CHURN DYNAMICS

The 13 hours of daily time spent is a zero-sum environment. If monthly churn exceeds organic growth, the business model collapses into a terminal decay curve. **Solving for cohort loyalty is a financial requirement to amortize costs over a multi-year horizon. The model must transition the user from a single-series consumer into a platform-dependent loyalist.** This shift de-risks the enterprise by establishing a predictable, recurring cash flow profile that is not dependent on the virality of the next individual content asset.

03 CONTENT COST VARIABLE SPREAD

The financial viability of the library is dictated by the Emotional-Load-to-Cost ratio. A resilient platform must manage a diversified portfolio where production outlays are dynamically indexed to the specific consumption window. **This requires a tiered investment strategy: high-velocity, low-CAPEX micro-dramas to capture fragmented 90-second intervals, paired with premium “Anchor IP” to secure primary viewing blocks.** The objective is to aggressively drive down the **Content Cost Per Subscriber** by amortizing production overhead across multiple delivery formats, **ensuring the platform captures the maximum quantum of the daily 13 hours of time spent at the lowest possible marginal cost.**

04 MONETIZATION DYNAMICS AND MARGIN PROTECTION

Operating margins in the vertical sector are currently compressed by platform tolls and the high-friction “coin-wall” mechanics borrowed from mobile gaming. **A sustainable model requires an immediate evolution toward an economic overlay that maximizes Net Revenue Per User (NRPU).** This necessitates a strategic pivot toward recurring monetization mechanics to insulate the bottom line from consumer “micro-transaction fatigue.” **By establishing a utility-based pricing floor mapped to quantified emotional load, the platform secures the long-term loyalty premium that predatory operators inevitably lose to cohort exhaustion.**

05 OPERATIONAL LEVERAGE AND DISCOVERY INFRASTRUCTURE

The final driver of profitability is the efficiency of the discovery layer supported by right-sized operating infrastructure. In an environment of infinite content supply, the highest operational expense is the friction of user orientation. **Capital must be deployed to build a proprietary algorithmic framework that lowers the cost of discovery.** By automating the connection between the user and the asset, the platform increases the velocity of consumption without a corresponding increase in marketing or headcount overhead. This operational leverage is the structural differentiator between a localized drama app and a global platform capable of consistent profit.

*** THE VERTICAL RECOMPOSITION**

Mapping The Future With Quire

This report is part of an ongoing series exploring the shifting value in media, technology, and consumer behavior. Our goal is to surface emerging patterns before they calcify into consensus, and help founders, operators, and investors act on those signals ahead of the curve.

The paradigm shift in media investing is clear and demands a new underwriting framework. The era of single-product underwriting is over. The future of value creation and capital deployment lies in underwriting the continuity of consumer ecosystems and the emotional bonds that sustain them.

*** QUIRE IN PRACTICE**

We help companies, funds, and platforms decode what's next, enabling them to act on it. From investment strategies to fan economies, we've worked across the ecosystem of content, capital, and culture.

Here are a few examples from our case library:

RAPTIVE & ZMC (GROWTH STRATEGY & CAPITAL UNDERWRITING)

Working with the company and its PE backer ZMC, Quire moved beyond traditional strategy consulting to architect a multi-billion-dollar enterprise value expansion for this \$2B+ EV creator platform. By convening a 20-expert symposium, we identified and stress-tested both organic and inorganic growth opportunities across six synergistic sectors. Our work provided the strategic underwriting for an aggressive tech stack and market diversification strategy designed to scale the business into a diversified ecosystem leader.

FANDOM (ECOSYSTEM MIGRATION & CAPITAL EXECUTION)

For this digital platform with 350M monthly users, Quire rebuilt the business model to shift the company from a traditional publisher to a data-driven fan ecosystem. We focused on leveraging proprietary data to “light up” fan engagement, creating a high-velocity growth plan that successfully translated massive reach into a sustainable monetization engine. This strategic pivot was the primary catalyst for securing a ~\$200M growth-capital investment from TPG.

GROUND NEWS (VISION ARCHITECTURE & INVESTMENT STRATEGY)

Quire supported a sophisticated Family Office in evaluating a \$50M investment by building a long-term vision for the company's business model. We developed a disciplined investment approach designed to provide an early-stage startup with the capital and strategic runway necessary to achieve market dominance. By validating the AI-UGC production layer and providing a rigorous framework for success, we gave the investor the confidence to underwrite a high-conviction, large-scale bet.

Let's Build the Future of Content Together
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