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FANDOMVERSE ARCHETYPES  
**STRUCTURES ACROSS  
INDUSTRIES**



## ✱ NOTE FROM QUIRE

As strategic advisors and investment bankers, we do not just observe the media and technology sectors; we operate within them. This position gives us a unique vantage point from which to see the tectonic shifts happening just below the surface. These material changes will redefine entire industries long before they become headlines.

This executive briefing is born from that vantage point of insight. These are not theoretical exercises, but distillations of our direct work helping capital, corporations, and founders navigate this new terrain. **Our goal is to make these complex, emerging patterns accessible, offering a clear framework for understanding what is next.**

In this piece, we explore how **fandom archetypes** have become a **new fundamental unit of value, allowing platforms and brands to re-price their IP and securitize customer loyalty**. This is the new, non-negotiable playbook for modern venture.

## We Track The Five Primary Models That Govern This Economic Shift:

### ✱ Creator-As-Platform

The architecture for a \$1 billion exit by proving a creator's loyalty is a new form of bankable, "off-balance-sheet" asset (e.g., **Rhode, HYBE, Gymshark**).

### ✱ Legacy Reinvention

Financial alchemy that re-prices undervalued IP by fundamentally re-architecting it to capture a new, high-value fandom (e.g., **Savannah Bananas, Stanley, F1**).

### ✱ Niche-to-Platform

A content-arbitrage machine that identifies **Fragmentation as Alpha** by exploiting the structural gap between atomized attention and legacy content formats (e.g., **Reelshort, Meateater, Games Workshop**).

### ✱ Experiential Fandom

Transforms a physical "world" into a **Loyalty Balance Sheet** by monetizing access and identity, not just a product (e.g., **Rapha Cycling Club, Hyrox, Puttshack**).

### ✱ Category Fandom

Recognizes that a community's collective identity is the bankable, "off-balance-sheet" asset, and builds a 360-degree ecosystem to own the entire lifestyle (e.g., **Alo Yoga, Aimé Leon Dore, Western Boots**).

The insights here are grounded in real casework from Quire's clients and portfolio, spanning platforms, creators, and next-gen media operators. If you are building or backing the future of content, the lessons here are designed to scale with you.

**Let's Build What's Next.**



✧ FANDOMVERSE STRUCTURES

PLAYBOOK ARCHETYPES

Below is a select set of fandom playbook archetypes.

Each is an approach to building a fan-driven ecosystem. **The starting point is materially less important than the network of nodes any fandom structure is built on.**

What is critical is how those nodes capture attention and channel it into experiences and monetization that sustain the ecosystem.

A fandom can emerge from a social creator (e.g., MrBeast) as readily as from a premium film (e.g., KPop Demon Hunters).

Archetypes can also begin with a physical product that gains initial perceived value and then widens its engagement to extend to new nodes. **Labubu’s rise with a small set of collectors is similar to the affinity Rolex and AP have cultivated within bro culture.**

Whether the catalyst is a creator or a Ford F-150, the archetype and its structure are what matter strategically.

Archetype	Example Brands	Primary Economic Mechanism
Creator-As-Platform	Rhode, MrBeast, HYBE, Gymshark	Loyalty → D2C &Recurring Revenue
Legacy Reinvention	Lego, Stanley, F1, BMW, L’Oréal, Savannah Bananas	IP Revaluation Through New Fandoms
Niche-To-Platform	Meateater, Games Workshop, Reelshort, Carhartt	Deep Loyalty → Vertical Integration
Experiential Fandom	Sleep No More, Notion, Michaels, Puttshack, Hyrox, Fever (Candlelight Concerts), Chicken N Pickle, Rapha Cycling Club (RCC)	Immersion → Content → Commerce Loop
Category Fandom	Teton Ridge, Tecovas, Salomon, Alo Yoga, Aimé Leon Dore	Community Identity As The Monetizable IP



## ✱ CASE STUDY - CREATOR-AS-PLATFORM

## Rhode

This is the **Hailey Bieber** playbook for **Rhode**.

It's the architecture behind a **\$1 billion exit** - proof that a creator's loyalty can function as a new, bankable "off-balance-sheet" asset. The **Creator-as-Platform** model flips the traditional, high-burn CPG launch playbook on its head.

Instead of spending millions on "customer acquisition," Bieber weaponized her (and her husband's) cultural supremacy to launch a cosmetics line with a near-zero CAC. **This isn't a traditional "brand" at all; it's a financial arbitrage on fame.**

This model re-architects capital risk. A legacy brand is a high-risk bet on a product; a Creator-as-Platform is a de-risked system. Loyalty - **expressed through D2C and recurring revenue** - isn't a sales channel, but a corporate structure in its own right, where marketing becomes a free byproduct of the creator's existence. **The result: higher FCF conversion and SaaS-like margins from day one.**

### Other Examples

This is a key strategy transforming modern venture. It's the architecture that allowed **Rhode** to securitize a **400,000-person waitlist** into a nine-figure acquisition. It's the flywheel that scaled Andrew Rea's **Babish Culinary Universe** from a YouTube show into a full-stack media and commerce company. It's the same model **Gymshark** used to consolidate a fragmented fitness scene.

The following page deconstructs **Rhode**.



## \* CASE STUDY

## Creator-As-Platform: Rhode

## \* Core Logic

Rhode is not a beauty brand; it is a **financial arbitrage on fame**. It applies the **Creator-as-Platform** model to invert the traditional, high-burn CPG playbook. Instead of spending to acquire customers, it securitized an existing audience, turning loyalty into launch capital and driving CAC to near-zero.

## \* Core Asset ( The “Loyalty Balance Sheet”)

Hailey Bieber’s audience is bankable, not abstract. **It is a measurable form of collateral built on high engagement and trust.** This asset is not an intangible “following”; it is quantifiable “collateral.” The **400,000-person waitlist** for its Peptide Lip Tints isn’t a vanity metric; it’s a backlog of de-risked, high-margin revenue.

## \* Ecosystem Nodes ( The “Revenue Stack”)

**Audience & Marketing Node:** A proprietary, zero-CAC distribution channel - Bieber’s own social channels - functioning as an always-on, authentic content engine.

**Commerce Node (D2C):** A high-margin D2C platform capturing 100% of revenue while bypassing the ‘Sephora tax’ that constrains traditional startups.

**Scale Node (Strategic Exit):** The May 2025 acquisition by e.l.f Beauty.

## \* Fandom Strategy

Rhode's strategy was to securitize its fandom first to prove a high-margin, capital-light model with **\$212 million in revenue**, and then sell the proven, de-risked system to a strategic giant. The **\$1 billion acquisition** (with \$800M upfront) is the ultimate financial validation, transforming a “creator” into an “institutional-grade platform.”



## ✱ CASE STUDY - NICHE-TO-PLATFORM

## Reelshort

Market fragmentation is now the primary source of alpha; not a risk to be wary of.

**The Niche-to-Platform** model is a content-arbitrage machine that identifies a structural gap between atomized consumer attention (TikTok) and legacy formats (long-form).

**Reelshort** executes this perfectly, exploiting the gap by **creating a new, monetizable format**: 1-minute "soapy" dramas that are both the product and the marketing.

**This model is another fundamental re-architecting of media risk.** A legacy studio bets on a \$100M film and hopes for the best.

**While Reelshort** de-risks its system by building "SaaS-like" content assets (for as little as \$10k) to feed a high-frequency, "recurring" in-app purchase model.

It's better than a media company. It's a high-velocity financial model that runs on the **unit economics of a mobile game**, generating an estimated revenue of **\$210 million in 2024 and produces very high margin on content investment - with much less inherent risk per produced asset.**

### Other Examples

This is the strategy that uses fragmentation to recompile fandom. It's the logic **Meateater** used to consolidate a "conservation-minded" niche into a D2C commerce engine generating an estimated \$200mm in annual revenue. It's the "proprietary IP fortress" **Games Workshop** built to turn a hobby into a high-margin, annuity-like business. This is the same cultural "signal" **Carhartt** captured to bridge the gap between workwear and streetwear.

The following page deconstructs **Reelshort**.



\* CASE STUDY

Niche-To-Platform: Reelshort

\* Core Logic

Reelshort is a brilliant, data-driven "Niche-to-Platform" play that identifies "Fragmentation as Alpha." It identified the structural arbitrage between atomized consumer attention (TikTok) and legacy content formats (long-form). It capitalizes on this gap by creating a monetizable format that functions as both product and marketing.

\* Core Asset ( The “Signal”)

The new "vertical video" format itself. These 1-2 minute, "soapy" drama chapters are **SaaS-like assets**: produced for a fraction of traditional TV costs (as low as \$10,000 per series) but designed for high-frequency, "recurring" monetization.

\* Ecosystem Nodes ( The “Revenue Stack”)

**Audience Acquisition Node:** Viral, cliffhanger-style videos on TikTok and Facebook drive **70% of all microtransactions**, forming a **high-efficiency, low-CAC trailer engine.**

**Core Platform Node:** The proprietary Reelshort app consolidates fragmented engagement into an owned ecosystem.

**Monetization Node:** A high-frequency, in-app purchase (IAP) model where users pay to unlock the next episode, converting engagement into high-margin revenue.

\* Fandom Strategy

Reelshort’s parent, COL Group, **built a content-arbitrage engine with the unit economics of a mobile game and the cultural velocity of a media trend.** After surging in 2024, the app generated **\$210 million in revenue and surpassed 370 million downloads** by 2025. It is a structurally integrated system that converts high-velocity engagement into predictable cash flow.





## \* CASE STUDY - LEGACY REINVENTION

## Savannah Bananas

A declining legacy asset can be a liability, or it can be an undervalued, bankable platform.

The **Legacy Reinvention** archetype is a financial alchemy that re-prices this collateral by **fundamentally re-architecting the IP** to capture a new, high-value fandom. This is the **Savannah Bananas** playbook: they transformed the "dead" sport of baseball into "Banana Ball," a high-velocity, high-engagement entertainment product.

The Bananas' strategy inverts the traditional growth model. Instead of spending millions on "customer acquisition," the Bananas built a **zero-CAC** flywheel on TikTok (where they have **11M+ followers**) to create a **quantifiable, 3-million-person waitlist for tickets to games**. That waitlist is a bankable backlog of de-risked, high-margin revenue, proving the new IP has **"annuity-like characteristics."**

### Other Examples

This is the architecture that turned **Stanley's** 100-year-old thermos into a \$750M CPG juggernaut. It's the playbook **Formula 1** used to re-price its global IP for an American audience, the "co-creation" model **Lego** used to build a zero-cost R&D pipeline, and the brand-as-platform strategy used by **BMW** and **L'Oréal**.

The following page deconstructs **Savannah Bananas**.



## \* CASE STUDY

## Legacy Reinvention: Savannah Bananas

## \* Core Logic

The Bananas are a "Legacy Reinvention" that executed a hostile takeover of baseball's cultural relevance. They **identified baseball's decline as a low-engagement asset and re-architected its IP ('Banana Ball') around a faster, high-velocity consumer model that massively appeals to families.**

## \* Core Asset ( The "Core Experience")

The proprietary "Banana Ball" IP. They're not a sports team. **They're an entertainment company that weaponized TikTok (11M+ followers),** more than any MLB team, to turn a local curiosity into a national fandom.

## \* Ecosystem Nodes ( The "Revenue Stack")

**Direct-to-Fan Node (Social):** A content-led flywheel where players act as creators, bypassing traditional sports media. This zero-CAC engine built a **3-million-person ticket waitlist:** a quantified backlog of future, high-margin revenue.

**Live Event Node:** The sold-out national tours, which function as both the high-margin "core product" and the "content studio" for the social flywheel.

**Commerce Node:** A high-velocity D2C merchandising arm that generates **\$60M+ in estimated annual revenue,** creating a "non-correlated cash flow" independent of the event business.

**Media Rights Node:** Their exceptional live experience now reaches households nationwide through a distribution deal with ESPN.

## \* Fandom Strategy

This is the sports league playbook, but built from the ground up with full IP ownership and enormous innovation. **They de-risked the new IP by cultivating a rabid local fan base, then leveraged that social collateral to scale a national, institutional-grade entertainment asset with annuity-like characteristics.**



## ✱ CASE STUDY - EXPERIENTIAL FANDOM

## Rapha Cycling Club

Monetizing access and identity, not just a product, is the core of this playbook.

The **Experiential Fandom** archetype transforms a physical "world" into a "Loyalty Balance Sheet." This is the architecture for an **investable infrastructure**, like the **Rapha Cycling Club**, where the "immersion" of the experience (21 physical "Clubhouses," 1,000+ monthly rides) functions as the primary, high-margin asset that de-risks the entire commerce stack.

**This is the most financially rigorous model in the group.**

A legacy brand bets on a D2C product. **Rapha** then de-risks its system by modeling its loyalty with "**SaaS-Level Rigor**." It charges its **23,000+ members a paid, recurring membership**, creating an "annuity-like" cash flow that "**cross- collateralizes**" and de-risks the core **\$98M+ D2C apparel business**.

### Other Examples

This strategy monetizes physical experiences to build connection and community. It's the "world-building" logic of **Sleep No More** and the **Museum of Ice Cream**. It's the "Social-tainment 2.0" of **Puttshack**, the "Pickleball Platform" of **Chicken N Pickle**, and the "New CrossFit" logic of **Hyrox**. It's even the "community-as-product" model of **Notion** and **Michaels**.

The following page deconstructs the **Rapha Cycling Club**.



## \* CASE STUDY

## Experiential Fandom: Rapha Cycling Club

## \* Core Logic

This is a financially rigorous example of "Experiential Fandom." Rapha evolved from a D2C apparel brand into a true fandomverse by building an **investable infrastructure for a global community**. It sells more than apparel. It **sells access and identity**.

## \* Core Asset ( The “Loyalty Balance Sheet”)

Rapha’s 23,000+ Cycling Club members enable it to model loyalty with SaaS-level rigor: a paid, recurring membership that transforms an intangible "fandom" into a predictable, "annuity-like" cash flow.

## \* Ecosystem Nodes ( The “Revenue Stack”)

**Experiential Node (The “Club”):** This immersive core world includes 21 physical Clubhouses, including café/retail hybrids, and over 1,000 exclusive group rides each month. **This experience is the product, and the engine of the membership’s value.**

**Commerce Node (The “Flywheel”):** A cross-collateralized financial flywheel combining two engines: 1) a high-margin D2C apparel business (\$98.4M in 2024 online sales), and 2) a separate, recurring membership subscription.

## \* Fandom Strategy

Rapha's model is a financial fortress. It **uses its loyalty asset to de-risk its commerce asset**. The paid membership generates its own revenue while serving as a powerful retention tool (e.g., free repairs), driving higher LTV, reducing blended CAC, and securing high-margin D2C sales.



## ✱ CASE STUDY - CATEGORY FANDOM

## Alo Yoga

The **"market as IP"** thesis is the core of this archetype. It recognizes that a "community's collective identity," like the **"Clean Girl" / "Minimalist Wellness Aesthetic,"** is the bankable, "off- balance-sheet" asset.

Brands don't create this identity; they serve it by providing the "uniform" and the essence. **Alo Yoga** executes this perfectly, generating "alpha" by building the **360-degree, "structurally integrated ecosystem"** that monetizes the entire **"consumer portfolio"** of that identity group.

**This model is yet another prime example of fundamentally re-architecting traditional retail risk.** Whereas a legacy brand of the old-guard would rest on a product, Alo Yoga **creates a system and de-risks it.**

It uses the high "FCF Conversion" from its \$589M+ D2C apparel business to build a physical (57+ "Sanctuary" stores) and digital (a 300,000+ subscriber SaaS platform) moat that its competitors, even Lululemon, cannot easily replicate.

### Other Examples

**This strategy is powerful because personal identity connects with community identity built on loyalty.** It's the "Gorpcore" crossover that turned **Salomon** into a fashion icon. It's the luxury "world-building" of **Aimé Leon Dore**, the cultural aggregation of **Teton Ridge**, and the "Community-as-Engine" of **HYBE (Weverse)**. It is the core logic that defines the entire **"Western Boots"** micro-fandom we see with **Tecovas**.

The following page deconstructs **Alo Yoga**.



\* CASE STUDY

# Category Fandom: Alo Yoga

\* Core Logic

Alo Yoga is executing a flawless "Category Fandom" strategy. It identified the "Clean Girl" / "Minimalist Wellness Aesthetic" as a bankable "Community IP" and is building a **360-degree ecosystem to own the entire lifestyle**, functioning as the "world-builder" for this demographic.

\* Core Asset ( The “Loyalty Balance Sheet”)

Alo’s ‘Community IP’ defines the studio-to-street lifestyle. Where Lululemon sells products, Alo sells identity. It has become Lululemon’s strongest direct challenger, with its top two leggings styles alone generated over \$47.5 million last year.

\* Ecosystem Nodes ( The “Revenue Stack”)

**Immersion Node (The "Sanctuary"):** The physical Alo Sanctuary stores, with 57 locations and 50 more planned, serve as brand ‘churches’ complete with yoga studios and cafés.

**Content Node (The “Flywheel”):** The Alo Moves digital subscription platform counts 300,000+ subscribers paying \$20/month. This is a high-margin, recurring revenue engine Lululemon lacks.

**Commerce Node (The “Uniform”):** A multi-node stack: 1) High-margin D2C apparel (estimated to be over **\$589M in 2024 online sales**), 2) The "SaaS" revenue (Alo Moves), and 3) Ancillary Crossover (skincare, running shoes).

\* Fandom Strategy

This 360° ownership of identity, across apparel, digital, and physical experience, forms a **“structurally integrated ecosystem.”** Alo uses its high FCF conversion from D2C apparel to build a physical and digital moat (the stores and SaaS) that Lululemon can’t easily replicate, proving it’s monetizing an entire “consumer portfolio.”





## ✱ THE FUTURE IS ARCHITECTED BY INNOVATORS

**FANDOMVERSE ENGINEERING**

The paradigm shift in media investing demands a new underwriting framework. The era of betting on a single-product hit is over; the future of value creation lies in identifying and building **fandom archetypes**: structurally integrated ecosystems that securitize loyalty itself.

This briefing proves that the most successful ventures are fundamentally financial plays disguised as media trends:

- **Rhode** executed a financial arbitrage on fame, using a bankable audience as quantifiable collateral to achieve a \$1 billion acquisition.
- The **Savannah Bananas** and **Rapha Cycling Club** proved that the new IP has "annuity-like characteristics" by modeling customer backlogs and paid memberships with SaaS-level rigor.
- **Reelshort** demonstrated that **Fragmentation as Alpha** allows for the building of content-arbitrage machines that generate predictable cash flow with the unit economics of a mobile game.
- **Alo Yoga** and **Teton Ridge** showed that full 360-degree ownership of a "Category Fandom" is a structural moat that competitors (even giants) cannot easily replicate.

The new mandate is clear: Capital must shift to underwriting the continuity of these integrated, non-correlated fan ecosystems.

## ✱ QUIRE IN PRACTICE

We help companies, funds, and platforms decode what is next, enabling them to act on it. From personalization engines to fan economies, we have worked across the ecosystem of content, capital, and culture.

Here are a few examples from our case library:

**FANDOM**

Quire orchestrated a platform-wide strategic pivot and drove a \$250M growth investment from TPG, repositioning a 350M+ fanbase around decentralized sub-fandoms, fragmented canon, and infrastructure-grade monetization.

**RAPTIVE**

Quire built a team to identify growth opportunities and chart a path from a \$1B valuation to \$10B through ecosystem expansion and M&A-driven market entry.

**GEO BROADCAST SOLUTIONS**

Quire built a transformation and growth strategy for distribution technology company, enabling the company to achieve a premium valuation based on the inherent growth and expansion opportunities Quire's team developed.

Let's Build the Future of Content Together  
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